Alien: Fate of the Nostromo

Description	Recommended no. of players	Age Range	Typical Duration
In **ALIEN: Fate of the Nostromo**, players take the role of Nostromo crew members Ripley, Lambert, Parker, Brett, or Dallas. Over the course of the game, they collect scrap, craft items, and fulfill different objectives. The crew will lose and gain morale as they encounter the Alien and other situations. If crew morale reaches zero, players lose the game.	1-5 (best with 3)	10+	45-60 minutes

* Source: BoardGameGeek.com

Bananagrams

Description	Recommended no. of players	Age Range	Typical Duration
Bananagrams is a fast and fun word game. Using a selection of 144 plastic letter tiles, each player works independently to create their own 'crossword' faster than their opponents. The object of the game is to be the first to complete a word grid after the "bunch" of tiles has been depleted.	1-8 (best with 3-5)	10+	15 minutes

* Source: BoardGameGeek.com

Battleship Classic

Description	Recommended no. of players	Age Range	Typical Duration
Each player deploys his ships (of lengths varying from 2 to 5 squares) secretly on a square grid. Then each player shoots at the other's grid by calling a location. The defender responds by "Hit!" or "Miss!". You try to deduce where the enemy ships are and sink them. First to do so wins.	2	8+	30 minutes

* Source: BoardGameGeek.com

Betrayal at House on the Hill

Description	Recommended no. of players	Age Range	Typical Duration
The House on the Hill still sits abandoned, and fearless group of explorers has been drawn to the house to discover its dark secrets. Immerse yourself in the narrative gameplay as you take on the role of one of those explorers. The co-operative board game **Betrayal at House on the Hill: 3rd Edition** includes fifty haunts and dozens of danger-filled rooms that will terrify even the strongest among you. At first you'll work together, but beware...one explorer will betray the others and then the haunt begins.	3-6 (Best with 5)	12+	60 minutes

* Source: BoardGameGeek.com

Catchphrase Say What You See

Description	Recommended no. of players	Age Range	Typical Duration
In this game, each player has a common phrase, which the other players try to guess. You get clues about the phrase by spinning a spinner, and following the directions, which can include things like how many words are in the phrase, how many letters in a word, or what letters might make up the word. You track the answers on a board with spots for how many letters, what letters, etc.	2-4 (Best with 3)	10+	20-60 minutes

* Source: BoardGameGeek.com

Operation

Description	Recommended no. of players	Age Range	Typical Duration
Operation is a dexterity game in which you must extract silly body parts from a hapless patient. In the course of the game you acquire cards which dictate that you must remove a certain piece from the body of the patient. To do this you use a set of tweezers that are attached by wire to the game board. If you are sloppy and touch the metal sides of the hole where the item is located, the patient's pain is indicated by a sudden buzzer and light-up nose. Successful extractions net cash, and the player with the most cash at the end of the game is the winner.	1-6 (Best with 3)	6+	10 minutes

* Source: BoardGameGeek.com

Cluedo

Description	Recommended no. of players	Age Range	Typical Duration
Cluedo is a murder mystery game. The aim is to find out who committed the murder, which weapon they used, and where in the mansion they did it. How do you solve the case? By careful questioning of your fellow players you can deduce which information is concealed in the crime envelope. The trick is to be clever with your questioning... Everyone develops their own system!	2-6 (Best with 4 or 6)	8+	40 minutes

* Source: BoardGameGeek.com

Connect 4

Description	Recommended no. of players	Age Range	Typical Duration
The board is placed in the stand to hold it vertically and the players drop game pieces into one of the seven slots, each of which holds up to six game pieces, until one player succeeds in getting four in a row, whether horizontally, vertically, or diagonally.	2	6+	10 minutes

* Source: BoardGameGeek.com

Diplomacy

Description	Recommended no. of players	Age Range	Typical Duration
In this classic game of pure negotiation, players represent one of the seven "Great Powers of Europe" (Great Britain, France, Austria-Hungary, Germany, Italy, Russia or Turkey) in the years prior to World War I. With its simple movement mechanics fused to a significant negotiation element, this system is highly respected by many board gamers.	2-7	12+	360 minutes

* Source: BoardGameGeek.com

Disney Villainous

Description	Recommended no. of players	Age Range	Typical Duration
In *Villainous*, each player takes control of one of six Disney characters, each one a villain in a different Disney movie. Each player has their own villain deck, fate deck, player board, and 3D character. On a turn, the active player moves their character to a different location on their player board, takes one or more of the actions visible on that space (often by playing cards from their hand), then refills their hand to four cards. Cards are allies, items, effects, conditions, and (for some characters) curses. You need to use your cards to fulfill your unique win condition.	2-6 (best with 3)	10+	50 minutes

* Source: BoardGameGeek.com

The Game of Life (Classic)

Description	Recommended no. of players	Age Range	Typical Duration
This game attempts to mirror life events many people go through from going to college, raising a family, buying a home, working and retiring. The intent of the game is to have the most assets at the end of the game, assets are earned primarily by working and earning tokens with dollar amounts on them. Additionally the first person to complete the course gets additional money tokens.	2-6 (best with 4)	8+	60 minutes

* Source: BoardGameGeek.com

Guess Who

Description	Recommended no. of players	Age Range	Typical Duration
The mystery face game where you flip over a collection of faces with different color hair, eye color, hair, hats, glasses etc. to deduce who the secret person is that your opponent has chosen. You flip over the hooked tiles as you narrow your choices by asking characteristic questions.	2	6+	20 minutes

* Source: BoardGameGeek.com

Horrified: Universal Studios Monsters

Description	Recommended no. of players	Age Range	Typical Duration
The stakes have been raised. Imagine living in a place so wretched that it's not plagued by one, two, or even three monsters — but seven of the most horrifying fiends! In this game, you'll come face to face with them all as you work together to rid the town of the maniacal or misunderstood creatures…before it's too late. Horrified includes high-quality sculpted miniatures (Frankenstein, The Bride of Frankenstein, The Wolf Man, Dracula, The Mummy, The Invisible Man, Creature from the Black Lagoon). Its innovative, easy-to-learn, cooperative gameplay has players working together against the monsters with varying levels of difficulty. Just as each monster is unique, they require different strategies and tactics to be defeated.	1-5 (best with 3)	10+	60 minutes

* Source: BoardGameGeek.com

Infernal Wagon

Description	Recommended no. of players	Age Range	Typical Duration
Infernal Wagon is a cooperative game in which players must work together to create a path to the exit... before time runs out! But be careful: each card played has a high chance of triggering devastating effects! A game of *Infernal Wagon* plays in 7 minutes at most, until one of the end game conditions is met. In this cooperative game, all players win or lose together.	2-5 (best with 2 or 4-5)	7+	7 minutes

* Source: BoardGameGeek.com

Jenga Maker

Description	Recommended no. of players	Age Range	Typical Duration
In *Jenga Maker*, teams race to build objects blindly. One teammate describes how to assemble an object from a card image, and the others rush to assemble it and crown their creation! But watch out -- if you build an object wrong, your team loses the round! The first team to crown three builds, win!	2-4 (best with 4)	8+	Not available

* Source: BoardGameGeek.com

Marvel: Hail Hydra

Description	Recommended no. of players	Age Range	Typical Duration
In **Hail Hydra**, you and your friends team up as Marvel's S.H.I.E.L.D. heroes to save New York City! But wait — your fellow heroes may be villainous HYDRA operatives in your midst! Use social deduction to determine who is a secret HYDRA agent and who is truly loyal to S.H.I.E.L.D. If you succeed, you and your fellow S.H.I.E.L.D. heroes will retrieve the Cosmic Cube from the Red Skull and save the city! If the city is destroyed, HYDRA wins.	5-8 (best with 6)	14+	40-75 minutes

* Source: BoardGameGeek.com

Monopoly (Classic)

Description	Recommended no. of players	Age Range	Typical Duration
Monopoly is a multi-player economics-themed board game. In the game, players roll two dice to move around the game board, buying and trading properties and developing them with houses and hotels. Players collect rent from their opponents and aim to drive them into bankruptcy.	3-6 (best with 4)	8+	60-180 minutes

* Source: BoardGameGeek.com; Wikipedia

Risk Junior

Description	Recommended no. of players	Age Range	Typical Duration
The Risk Jr. board game features easy-to-get gameplay, an engaging pirate theme, and bold, colorful artwork. Kids move their boat token around the game board in search of buried treasure as they battle for control of the islands, aiming to collect the most loot to win.	2-4 (best with 2)	5+	15-60 minutes

* Source: BoardGameGeek.com

Risk

Description	Recommended no. of players	Age Range	Typical Duration
Possibly the most popular, mass market war game. The goal is conquest of the world. Each player's turn consists of: - gaining reinforcements through number of territories held, control of every territory on each continent, and turning sets of bonus cards. - Attacking other players using a simple combat rule of comparing the highest dice rolled for each side. Players may attack as often as desired. If one enemy territory is successfully taken, the player is awarded with a bonus card. - Moving a group of armies to another adjacent territory.	2-6 (best with 4)	10+	120 minutes

* Source: BoardGameGeek.com

Risk

Description	Recommended no. of players	Age Range	Typical Duration
"The Game of Scattergories," published in 1988 by Milton Bradley, is a great game for any group to play. In the game each player fills out a category list 'with answers that begin with the same letter.' If no other player matches your answers, you score points. The game is played in rounds. After 3 rounds a winner is declared, and a new game can be begun.	2-6 (best with 4-6)	12+	30 minutes

* Source: BoardGameGeek.com

Scrabble

Description	Recommended no. of players	Age Range	Typical Duration
In this classic word game, players use their seven drawn letter-tiles to form words on the gameboard. Each word laid out earns points based on the commonality of the letters used, with certain board spaces giving bonuses.	2-4 (best with 2)	10+	90 minutes

* Source: BoardGameGeek.com; Wikipedia

Taboo

Description	Recommended no. of players	Age Range	Typical Duration
Taboo is a party word game. Players take turns describing a word or phrase on a drawn card to their partner without using five common additional words or phrases also on the card. The opposing partners watch a timer and use a buzzer to stop the game, buzz the player describing if one of the five off-limits words or phrases is used, or if the describing player makes any gestures. The describing team gets a point for each card they guess successfully and the opposing team gets a point for each card they pass on, make gestures on, or lose for saying one of the off-limits words or phrases. An excellent party game!	4-10 (best with 6 or 8)	12+	20 minutes

* Source: BoardGameGeek.com; Wikipedia

The Chase

Description	Recommended no. of players	Age Range	Typical Duration
The Chase...it isn't just a quiz, it's a race. In this family board game, players must stay one step ahead of the chaser, ruthless and brilliant quiz geniuses determined to stop you winning...at all costs.	3-6	8+	Not available

* Source: BoardGameGeek.com

The Princess Bride adventure book game

Description	Recommended no. of players	Age Range	Typical Duration
Follow the incredible story of *The Princess Bride* through six chapters and work together to keep the plot on course despite Shrieking Eels, kissing, and constant interruptions! In **The Princess Bride Adventure Book Game**, players work together to advance the plot and tell all six chapters. Each chapter is represented by a new board within a "book" of game boards. Instead of each player controlling a single character, players cooperate to complete challenges by moving characters and discarding story cards from their hand.	1-4 (best with 2)	10+	15-90 minutes

* Source: BoardGameGeek.com

Ticket to Ride: Europe

Description	Recommended no. of players	Age Range	Typical Duration
Ticket to Ride: Europe takes you on a new train adventure across Europe. From Edinburgh to Constantinople and from Lisbon to Moscow, you'll visit great cities of turn-of-the-century Europe. Like the original Ticket to Ride, the game remains elegantly simple, can be learned in 5 minutes, and appeals to both families and experienced gamers. *Ticket to Ride: Europe* is a complete, new game and does not require the original version. The overall goal remains the same: collect and play train cards in order to place your pieces on the board, attempting to connect cities on your ticket cards. Points are earned both from placing trains and completing tickets but uncompleted tickets lose you points. The player who has the most points at the end of the game wins.	2-5 (best with 4)	8+	30-60 minutes

* Source: BoardGameGeek.com

Toko Island

Description	Recommended no. of players	Age Range	Typical Duration
You sail with your friends to this mysterious island full of buried treasures. Ever since you discovered the map to this paradise, you've been returning regularly to bring back precious items for your friends, researchers and scientists. Be efficient and find them all before you run out of tools. In *Toko Island*, you and your fellow travellers must use your memory, but also carefully choose the equipment that allows you to search for the treasures on the island. This cooperative and adventurous memory game for the entire family has a large replay value, thanks to its many missions and challenges of varying difficulties.	1-4	6+	15 minutes

* Source: BoardGameGeek.com

Trivial Pursuit Family Edition

Description	Recommended no. of players	Age Range	Typical Duration
Put your knowledge to the test with the classic Trivial Pursuit game. The updated family version now features new questions and faster gameplay, with the chance to win a wedge on any space. Play individually or in teams, moving around the Trivial Pursuit board and answering general knowledge questions to win wedges. Be the first to earn each of the 6 category wedges, and answer a final question correctly to win. Test yourself in 6 categories: Geography, Entertainment, History, Sports and Leisure, Arts and Literature, and Science and Nature – and choose your own category on Wild spaces.	2-6	8+	60 minutes

* Source: BoardGameGeek.com

Ultimate Arrogance

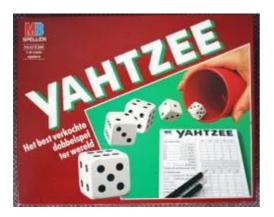| Description	Recommended no. of players	Age Range	Typical Duration
Put your tokens where your mouth is in this easy-to-learn, high-stakes game of bluffing and deception. For each turn there is a new topic, and you need to be the most arrogant person in the room to name your list and win the tokens. But be careful! If your opponents think it's just your ego talking, they can ring the bell of arrogance and force you to play. So will you risk it all or play it safe?	2	12+	20 minutes

* Source: Ginger Fox Games

University Challenge

Description	Recommended no. of players	Age Range	Typical Duration
This is a family trivia game based on a popular UK TV quiz show . There are four categories of trivia questions with difficulties ranging from basic to advanced, which makes the game more suitable for a family. The game includes a buzzer and a flip card scorecard for each player, and a timer for the game. Whoever is in the lead when the timer goes off is the winner.	2-4	Not available	Not available

* Source: BoardGameGeek.com

Yahtzee Classic

Description	Recommended no. of players	Age Range	Typical Duration
Yahtzee is a classic dice game played with 5 dice. Each player's turn consists of rolling the dice up to 3 times in hope of making 1 of 13 categories. Examples of categories are 3 of a kind, 4 of a kind, straight, full house, etc. Each player tries to fill in a score for each category, but this is not always possible. When all players have entered a score or a zero for all 13 categories, the game ends and total scores are compared.	2-10 (Best with 3-4)	6+	30 minutes

* Source: BoardGameGeek.com